

# MACE GRIFFIN BOUNTY HUNTER FACT SHEET

**Genre:** First Person Action Adventure

**Format:** Xbox™ video game system from Microsoft

**Anticipated Ship Date:** Third quarter 2002

**Suggested Retail Price:** \$49.99

## **Product Description:**

Groundbreaking technology drives this frenetic story-driven action game where players will seamlessly combine dynamic space and ground-based combat with exploration and investigation. Mace Griffin Bounty Hunter takes place hundreds of years in the future, where both human and alien settlers are rapidly colonizing the galaxy. The player will assume the role of Mace Griffin, a futuristic Special Ops officer, turned Bounty Hunter, as he unravels a deep, and very dangerous, mystery.

## **Key Features:**

- Seamless transition between first-person combat and space flight actions.
- An epic story with the pacing and drama of a blockbuster movie.
- Consistent flight control and weapons management systems in both space and on the ground.
- The ability to pilot six different ships from alien fighters to massive carriers.
- Lifelike Non-Player Characters (Artificial Intelligence) react depending on their intelligence, bravery, health and weapons.
- Rag doll IK system, which creates realistic results when a character is shot or hit, including slamming into walls and crumpling like a rag doll.
- Diverse missions that may be story-driven or incidental creating a dynamic and realistic universe.
- 10 different player weapons and 11 different spaceship weapons.
- An array of walk-around environments offering different physics, obstacles, inhabitants and creatures.

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